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# THE CRICKET ASSOCIATION OF BENGAL

DR. B.C. ROY CLUB HOUSE, EDEN GARDENS, KOLKATA-700 021

Ref. No.115-(B)/20/2939/2026

May 25, 2026

To,

**The Hony. Secretary**

Bhawanipore Club

Eastern Railway Sports Association

East Bengal Club

Barisha Sporting Club

Netaji Subhas Institute

Town Club

Aikya Sammilani

Mohun Bagan Athletic Club

**The Manager**

CAB President - XI

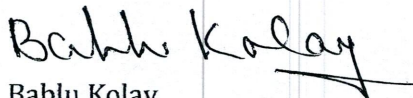
CAB Combined District-XI

Sub: Bye-Laws for P. Sen Memorial Invitation Trophy Tournament: 2025-2026

Dear Sir,

Enclosed please find the Bye-Laws in connection with P. Sen Memorial Invitation Trophy Tournament for the cricket season: 2025-26.

With regards,



Bablu Kolay

Hony. Secretary

Encl: As stated above.

CC: The All Office Bearers, CAB  
The Chairman, Sr. Tournament Comm./Tour, Fixture & Technical Comm./  
Umpires' Comm./Observer S.C./Ground S.C./Medical Unit, CAB  
The CEO/The CAO/ The Media Deptt./The Statistics Deptt.

**P. Sen Memorial Invitational One Day Tournament 2025-2026**

**Specific Bye Laws of P. Sen Memorial Invitational One Day  
Tournament 2025-2026**

**The Cricket Association of Bengal**

Dr. B.C. Roy Club House

Eden Gardens, Kolkata - 700 021

Phone: 2248 2447 / 0411

Website: [www.cricketassociationofbengal](http://www.cricketassociationofbengal)

Specific Bye-Laws for the CAB P. Sen Memorial Invitational One Day Tournament for the year 2025-2026

1. The Tournament shall be played on Knock-out basis in accordance with the Administrative Rules & General Bye-Laws of the Association and the specific Bye Laws for the CAB P. Sen Memorial Invitational One Day Tournament for the year 2025-2026 mentioned hereunder:

2. White "SG Test (LE)" Ball, Colour Dress and Black Sight Screen to be used in all the matches of the Tournament.

3. 8 Quarter-Finalist Clubs of CAB First Division One Day Tournament for the year 2024-2025 along with "President's XI" and "District XI" will be invited to participate in this tournament.

The 4 Semi-Finalist Clubs of CAB First Division One Day Tournament for the year 2024-2025 and the "President's XI" and "District XI" will directly play from the Quarter-Final Stage of this tournament. The 4 losing Clubs of the Quarter-Final Stage of CAB First Division One Day Tournament for the year 2024-2025 will play in 2 Qualifier Round Matches on Knock-out basis as per their respective rankings in the Group League Stage of CAB First Division One Day Tournament for the year 2024-2025 and the 2 Winners of these 2 matches will join the other 6 teams, as mentioned hereinabove, in the Quarter-Final Stage. The line-up of the Quarter Final Stage Matches will also be based on the rankings of the above mentioned clubs in CAB First Division One Day Tournament for the year 2024-2025.

4. Registration of Players ~

a. A maximum of 16 players are permitted to be registered by any participating team.

b. Special Clause For Out-station Players:-

Every team is permitted to register a maximum of 4 Out-station Players for this tournament and all 4 of them can participate in any match. The registration of the Outstation Players must be completed before 48 hours of the match.

c. Replacement Clause for Injured Player:-

Maximum 2 Players can be replaced on the ground of Injury, during the course of this tournament, with the following restrictions.

(i) A Player once replaced on the ground of Injury, can't take any further part in this Tournament, even in any subsequent match / matches.

(ii) A Replacement Player, replacing an Injured Player (whether Local or Out-station Player), has to be a Local Player. That is no Outstation Player is allowed to be a Replacement Player.

(iii) Request for Replacement Player on ground of Injury, has to be submitted to the Association at least 24 hours prior to the next match.

5. (a) Hours of Play and duration of Intervals (Including Final):

09:00 AM. To 12:30 PM, (First Session)

12-30 PM. To 01-15 PM. (LUNCH)

01-15 PM. To 04-45 PM, (Second Session)

However, the above time schedule may be altered by the Tour, Fixture & Technical Committee, if required, with prior intimation to the participating Clubs.

(b) (i) If an innings is completed within 30 minutes of the scheduled time for Lunch Interval, Interval for 45 Minutes (to include 10m interval between Innings) shall be taken immediately.

(ii) If an innings is completed when more than 30 minutes remain before the scheduled close of 1<sup>st</sup> session, then the innings of the batting second shall start after 10 minutes interval between innings. Interval for Lunch for 45 minutes shall be taken at the scheduled time.

(c) Where the innings of the side batting first is delayed or interrupted, the length of the interval will be reduced as follows:

i) If up to 15 minutes of actual playing time is lost, then the interval will be reduced by the amount of actual playing time lost.

ii) If more than 15 minutes of actual playing time is lost, then the interval will be reduced to 30 minutes (subject to (iii) below).

iii) Note: The prescribed interval timings above may be reduced further by the CAB Match Observer taking into account the intention of not having a prolonged interval after a lengthy interruption, close to the conclusion of the innings of the team batting first. However, the minimum interval shall not be less than ten minutes.

iv) If at the time of the scheduled interval, the team batting second has lost nine wickets or requires no more than 25 runs to win, play shall continue until a result has been achieved, unless the players otherwise have cause to leave the field of play.

(d) Declaration of a side innings is not permitted.

(e) All grounds would be treated as neutral grounds.

(f) (i) In every match 1 New White Ball from each end to be used by the Fielding Team, that is 2 New White Balls to be used by the Fielding Team in every match.

(ii) If a match is reduced to 25 overs or less per side before the first innings commences, each team shall have only 1 new Ball for its Innings.

#### 6. Minimum Over Rates:-

(a) The minimum over-rate to be achieved in matches of this tournament shall be 14.28 overs per hour.

(b) The actual over-rate shall be calculated at the end of each innings by the umpires. The starting time of the last over of the innings shall be considered as closing time of the innings for over-rate calculation purposes.

(c) In calculating the actual over-rate for each innings, allowances will be given for the events occurring before the start of the last over of the innings as follows:

i) The time lost as a result of treatment given to a player on the field of play;

ii) The time lost as a result of a player being required to leave the field as a result of a serious injury;

iii) The time lost as a result of time wasting by the batting side.

iv) The time lost due to all other circumstances that are beyond the control of the fielding side.

(d) In the event of any time allowances being granted to the fielding team under clause (iv) above (time wasting by batting team), then such time shall be deducted from the allowances granted to such batting team in the determination of its over-rate.

(e) If a batting team is bowled out within the time determined for that innings (taking into account all of the time allowances set out above), the fielding side shall be deemed to have complied with the required minimum over-rate.

## 7. Length of innings:

### (a) Uninterrupted Matches :

(i) Each team shall bat for 50 overs within 3 Hours and 30 Minutes unless all-out earlier.

ii) If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first innings, play shall continue until the required number of overs has been bowled. The interval shall be reduced to enable the second innings to commence at the scheduled time, subject to there being a minimum interval of 30 minutes. The team batting second shall receive its full quota of 50 overs irrespective of the number of overs it bowled in the scheduled time for the cessation of the first innings.

(iii) If the team batting first is dismissed in less than 50 overs, the team batting second shall be entitled to bat for 50 overs.

(iv) If the team fielding second fails to bowl 50 overs by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled or a result is achieved.

### Delayed or, Interrupted Matches:

#### a) Delay or, Interruption to the Innings of the Team Batting First (see table 1 of Appendix).

(i) When playing time has been lost, the revised number of overs to be bowled in the match shall be based on a rate of 14.28 overs per hour, which is inclusive of any drinks intervals, in the total remaining time available for play.

ii) The revision of the number of overs should ensure, whenever possible, that both teams have the opportunity of batting for the same number of overs. The team batting second shall not bat for a greater number of overs than the first team unless the latter completed its innings in less than its allocated overs. To constitute a match, a minimum of 20 overs have to be bowled to the side batting second, subject to a result not being achieved earlier.

(iii) As soon as the total minutes of playing time remaining is less than the completed overs faced by Team 1 multiplied by 4.2, then the first innings is terminated and the provisions of Delay or Interruption to the innings of the Team Batting Second" take effect.

iv) A fixed time will be specified for the commencement of the interval, and also the close of play for the match, by applying a rate of 14.28 overs per hour. When calculating the length of playing time available for the match, or the length of either innings, the timing and duration of all relative delays, interruptions in play, and intervals, excluding those for drinks, will be taken into consideration. This calculation must not cause the match to finish earlier than the original or rescheduled time for cessation of play. If required the original time shall be extended to allow for one extra over for each team.

v) If the team fielding first fails to bowl the revised number of overs by the specified time, play shall continue until the required number of overs have been bowled or the innings it's completed.

b) Delay or Interruption to the innings of the Team Batting Second (see table 4 of Appendix)

(i) When playing time has been lost and, as a result, it is not possible for the team batting second to have the opportunity of receiving its allocated, or revised allocation of overs in the playing time available, the number of overs shall be reduced at a rate of 14:28 overs per hour, which is inclusive of any drinks intervals, in respect of the lost playing time. Should the calculations result in a fraction of an over the fraction shall be ignored.

(ii) In addition, should the innings of the team batting first have been completed prior to the scheduled, or rescheduled time for the commencement of the interval, then any calculation relating to the revision of overs shall not be effective until an amount of time equivalent to that by which the second innings started early has elapsed.

(iii) To constitute a match, a minimum of 20 overs have to be bowled to the team batting second subject to a result not being achieved earlier.

(iv) The team batting second shall not bat for a greater number of overs than the first team, unless the latter completed its innings in less than its allocated overs.

(v) A fixed time will be specified for the close of play by applying a rate of 14.28 overs per hour. With the exception of drinks intervals, the timing and duration of all relative delays and interruptions in play, will be taken into consideration in specifying this time.

vi) If the team fielding second fails to bowl the revised overs by the scheduled or rescheduled close of play, the hours of play shall be extended until the overs have been bowled or a result achieved.

(c) Over-rate Penalties:

(i) The fielding side shall be in position to bowl the first ball of the final over of the innings by the scheduled (or re-Scheduled) cessation time for the innings (calculated as per provisions mentioned above). In delayed or interrupted matches where there has been a reduction of 3 or more overs, the fielding side shall have to be in a position to bowl the first ball of the penultimate over of the innings by the scheduled (or rescheduled) cessation time for the innings.

(ii) Where this requirement is not met, from the start of the next over after the point in time at which the cessation time is reached (and for the remainder of the innings), no more than 4 fielders shall be permitted outside the fielding restriction (30 yards Semi-circle).

(iii) Clause (ii) shall not apply where:

A side's innings is reduced to less than 25 overs, unless the over-rate penalty has already been applied prior to such reduction; or a side's innings is completed prior to the scheduled (or re-scheduled) cessation time for the innings.

(iv) The bowler's-end umpire shall inform the captain of the fielding side, the batter and the other umpire of: the scheduled cessation time for the innings prior to the start of the innings, and of any

rescheduled cessation time, following any subsequent interruption to play; and any time allowances.

### **8. Late start of play and Penalty:**

(a) If one of the competing team turns up late, or defaults on any other reason, play may commence at any time between 9-00 am and 9-30 am. In that event, the defaulting side shall bat for less than 50 overs. Calculation of overs is to be made as provided hereunder:

(i) Time lost in starting the match shall be deducted from the allotted time of the innings of the defaulting side to get the remaining playing time of their innings.

(ii) Remaining playing time would be divided by 4.20 minutes to get the number of overs.

(iii) Fraction of an over would be ignored.

(iv) If the defaulting side fields, its opponent Team shall be entitled to bat for 50 overs or 210 minutes, whichever is sooner, unless the team is all-out earlier.

(b) If both teams turn up late, play may commence at any time between 9-00 am and 9-30 am and in that event, the umpires will allot the equal number of overs to both the teams taking into account of total remaining playing time divided by 4.20 minutes.

### **9. Number of overs per Bowler:**

No bowler shall bowl more than one-fifth of the total overs in an uninterrupted innings.

In a delayed or interrupted match where the total overs are reduced for both the teams or for the team bowling second, no bowler shall be allowed to bowl more than one-fifth of the allotted overs. However, where the total overs is not divisible by 5, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

**Example ~ A:** Due to interruption the match is reduced to 40 overs to each side.

5 Bowlers can bowl maximum 8 overs each.

**Example ~ B:** Due to rain match is reduced to 34 overs to each side.

4 bowlers can bowl maximum 7 overs and one bowler would be permitted to bowl maximum 6 overs.

In the event of a bowler is suspended or breaking down during an over and unable to complete the over, the remaining ball (s) of the over shall be bowled by any other bowler who has not bowled the previous over and shall not bowl next over or part thereof. Such part of an over shall count as a full over for both the bowlers so far as bowler's limited is concerned.

### **10. Free Hit for No Ball:**

The delivery following a No ball shall be a "Free Hit" for which ever batsman is facing it. If the

delivery for a Free Hit is not a legitimate delivery (no ball or Wide Ball), then the next delivery shall also be a "Free Hit".

Changing of field placement are not permitted for the Free Hit delivery unless there is a change of striker. But if "No Ball" is called for contravention of Filed Restriction or Limitation of outside fielder, adjustment shall be allowed.

The Bowler's end umpire shall signal "No Ball" to the scorer and then signal a "Free Hit" by extending one arm straight upwards and moving it in a circular motion.

In case of "Free Hit" delivery, the batsman can only be dismissed under Law -21 (No Ball).

#### 11. Field Restriction:-

Two semi circles shall be drawn on the field of play. The Semi Circles shall have as their center the Middle stump at either side of the pitch. The radius of each of the Semi Circles shall be 30 yards. The Semi Circles shall be linked by Two parallel straight lines drawn on the field.

The field restriction area should be marked by continuous painted white lines or dots or discs at 5 yards interval.

At the instant delivery:

Powerplay – 1 : No more than two (2) fielders shall be permitted outside this field restriction area. In an innings of 50 overs, these are overs 1 to 10 inclusive.

Powerplay – 2 : No more than four (4) fielders shall be permitted outside this field restriction area. In an innings of 50 overs, these are overs 11 to 40 inclusive.

Powerplay – 3 : No more than five (5) fielders shall be permitted outside this field restriction area. In an innings of 50 overs, these are overs 41 to 50 inclusive.

In circumstance when the number of overs of the batting team is reduced, the number of overs within each phase of the innings shall be reduced in accordance with the table below. For the sake of clarity, it should be noted that the table shall apply to both the 1<sup>st</sup> and 2<sup>nd</sup> Innings of the match.

Innings Duration	Power Play 1	Power Play 2	Power Play 3
20	4	12	4
21	4	13	4
22	5	13	4
23	5	14	4
24	5	14	5
25	5	15	5
26	5	16	5
27	6	16	5
28	6	17	5
29	6	17	6
30	6	18	6
31	6	19	6
32	7	19	6
33	7	20	6

34	7	20	7
35	7	21	7
36	7	22	7
37	8	22	7
38	8	23	7
39	8	23	8
40	8	24	8
41	8	25	8
42	9	25	8
43	9	26	8
44	9	26	9
45	9	27	9
46	9	28	9
47	10	28	9
48	10	29	9
49	10	29	10

If play is interrupted during an innings and the table above applies, the power-play takes immediate effect. For the avoidance of doubt this applies even if the interruption has occurred mid-over.

**Illustrations:**

A 50 over innings is interrupted after 8.3 overs and reduced to 32 overs. The new phases are 7+19+6. Therefore the middle phase fielding restrictions takes immediate effect when play resumes and last for a further 17.3 overs. The final phase shall begin after 26 overs have been bowled.

A 40 over innings is interrupted after 18.5 and reduced to 22 overs. The new phases are 5+13+4. When play resumes, the final phase fielding restrictions apply for the remaining 3.1 overs.

At the commencement of the middle and final phases of an innings, the umpire shall signal such commencement to the scorers by rotating his arm in a large circle.

In the event of an infringement of Field Restrictions, the Stricker's - end umpire shall call and signal "No Ball".

**12. Wide bowling - Judging a Wide:**

Law -22 of The General Bye Laws of the Association shall apply with the following modification.

Any delivery that passes outside the Return Crease at the Striker's-End, shall be called Wide Ball, irrespective of the position of the Striker.

**13. The Result:**

- (a) A result can be achieved only if both the teams have batted for a minimum of full 20 overs, unless the team batting first is all-out in less than 20 overs or the team batting second scores enough runs to win the match in less than 20 overs.

Matches other than the Final Match, in which one or both the teams didn't have an opportunity of batting for a minimum of 20 overs due to ground or weather conditions, the fate of the match shall be decided by "Spin Of Coin" on the same day on the field of play in presence of the Match Observer/both the Umpires.

(b) In the matches where both the teams have had the opportunity to play for full 50 overs or the stipulated number of overs in an interrupted match (minimum full 20 overs), the team scoring the higher number of runs shall be the Winner.

(c) A Tie or Draw:-

A Tie:

If the team's scores are equal after both innings have been completed (if applicable under VJD), then a "Super Over" shall be played. If the "Super Over" is a tie, then the fate of the match shall be decided by "Spin of Coin" (except in the Final match).

Calculation of the Target Score:-

Interrupted Matches:

Calculation of the Target Score due to suspension of play after the start of the match, the number of overs in the innings of either team has to be revised to a lesser number than originally allotted (minimum of 20 overs), then a revised target score (to win) should be set for the number of overs which the team batting second will have the opportunity of facing.

This revised target is to be calculated using the VJD method. The target set will always be a whole number and one run less will constitute a Tie.

Prematurely Terminated Matches;

If the innings of the side batting second is suspended (with at least 20 overs bowled) and it is not possible for the match to be resumed, the match will be decided by comparison with the VJD 'Par Score' determined at the instant of the suspension by the VJD method. If the score is equal to the par score, the match is a Tie. Otherwise the result is a victory, or defeat, by the margin of runs by which the score exceeds, or falls short of the Par Score.

(d) If a match is abandoned after commencement or could not be played to finish for any reason other than weather or ground conditions, the Senior Tournament Committee shall decide the fate of the match.

(e) If the Final match could not be started or is abandoned after the commencement or could not be played to a finish (minimum of full 20 overs) due to ground or weather conditions, then both the teams shall be declared as "Joint Winners" of the Tournament.

14. Concussion Replacement:-

If a player sustains a concussion or suspected concussion, as a result of a head or neck injury during the course of the relevant match, a Concussion Replacement may be permitted in the following circumstances:

The head or neck injury must have been sustained during play and within the playing area described above; a Concussion or suspected concussion must have been formally diagnosed by the Players' Medical Team Doctor.

The Team Manager shall submit a Concussion Replacement request to the Match Observer on a paper, which shall identify the player who has sustained the Concussion or suspected concussion; specify the incident in which the concussion or suspected concussion was sustained, including the time at which it occurred:

Confirm that, following an examination, the Players' Team Medical Doctor believes or suspects that the player has sustained a concussion as a result of the incident specified in clause above, and identify the

requested Concussion Replacement, who shall be like-for-like replacement for the player who has sustained the concussion or suspected concussion.

The Concussion Replacement request must be submitted to the Match Observer as soon as possible after the incident specified in clause above if a Concussion Replacement is to be permitted.

15. Cricketers will be required to wear Standard Cricket Compliant Helmets at all the times when:-

(a) Batting against Fast or Medium Paced Bowling

(b) Wicket-keeping up to the Stumps

(c) Fielding in Close in position in relation to the Striker (with exception of Fielding Position from "Gully" on the Off-side to "Gully" on the Leg side).

The Umpire(s) are the sole judges to decide whether Bowling is Fast or Medium paced.

They will judge the Pace of Bowling; if it is to be considered Fast, Medium-Paced or Slow within the context of that particular match.

16. Saliva Penalty:

Apply of Saliva or spitting on the match ball is a strict no-no and a punishable offence. Anyone found violating this special protocol by the Umpires or Observer, there shall be an award of five (5) Penalty Runs to the Batting side as per Law-42 of the General Bye-Laws of the Association.

However, whether the ball needs to be changed or not shall be the sole discretion of the umpires. The only natural substance that is permitted to be used to polish a ball, is sweat.

17. Allowable Short Pitch deliveries per over:-

A bowler shall be limited to two fast short pitch deliveries per over. A fast short pitched delivery is defined as a ball, which passes or would have passed above the shoulder height of the striker standing upright at the popping crease. The umpire at the bowler's-end shall advise the bowler and the striker when each fast short pitched delivery has been bowled.

In addition, a ball that passes above head height of the batsman, standing upright at the popping crease, that prevents him from being able to hit it with his bat by means of a normal cricket stroke shall be called a Wide.

For the avoidance of doubt any fast short pitched delivery that is called a Wide, for reason mentioned in above point, shall also count as one of the allowable short pitched deliveries in that over.

In the event of the bowler bowling more than two short pitch delivery in an over, the bowler's-end umpire shall call & signal "No Ball" on each such occasion. A differential signal shall be used to signify fast short pitched delivery. The bowler's-end umpire shall call and signal "No-Ball" and then tap the head with the other hand.

If a bowler delivers a third fast short pitched ball in an over, the bowler's-end umpire, after the call of "No Ball" and when the ball is dead, shall caution the bowler, inform the other umpire the Captain of the fielding side and the batsmen at the wicket of what has occurred. This caution shall apply throughout the innings.

If there is a second instance of the bowler being No Balled in the innings for bowling more than two fast short pitched deliveries in an over, the Umpire shall advise the bowler that this is his final warning for the innings.

Should there be any further instance by the same bowler in that innings, the bowler's-end umpire shall:

- Call and signal "No ball".
- When the ball is dead, direct the Captain of the fielding side to suspend the bowler immediately from bowling.
- Inform the other umpire for the reason for this action.

The bowler thus suspended shall not be allowed to bowl again in that innings.

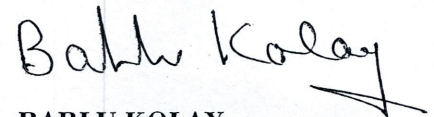
If applicable, the over shall be completed by another bowler, who shall neither have bowled any part of the previous over nor be allowed to bowl any part of the next over.

The umpire shall report the occurrence to the batsmen and as soon as practicable, to the Captain of the batting side.

The Umpire's may report the matter to the CAB Match Observer, who shall initiate such action as is considered appropriate against the bowler concerned.

#### **18. Covering of the Pitch:**

The Square, including the Match Pitch, along with the Bowler's Run-up, shall be fully covered before and during the course of all the matches: in accordance with the Law-10 of the General Bye-Laws of the Association.



**BABLU KOLAY**  
**HONY. SECRETARY**

**APPENDIX – CALCULATIONS**

**TABLE – 1 : Calculation sheet for use when a delay or interruption occurs in the First Innings**

Net Playing time available at start of the match	420	(A)
Time innings in progress		(B)
Playing time lost		(C)
Extra time available		(D)
Time made up from reduced interval		(E)
Effective playing time lost (C – {D + E})		(F)
Remaining playing time available (A – F)		(G)
G divided by 4.2 ( to 2 decimal places)		(H)
Max overs per Team [H/2] (round up fractions)		(I)
Maximum overs per bowler [I/5]		
Duration of Power play overs (initial, batting, side)		
Rescheduled Playing Hours		
First session to commence or recommence		
Length of innings [I x 4.2] (round up fractions)		
Rescheduled first innings cessation time [J+(K-B)]		
Length of Interval		
Second Innings commencement time [L+M]		
Rescheduled second innings cessation time [N+K]		

- Ensure that the match is not finishing earlier than the original or rescheduled cessation time by applying clause 13.7.2. If so, add at least one over to each team and recalculate (i) to (O) above to prevent this from happening.

**TABLE - 2: Calculation sheet to check whether an interruption during the First Innings should terminate the innings**

Proposed re-start time	(p)
Rescheduled cut-off time allowing for full use of any extra time provision	(Q)
Minutes between P and Q	(R)
Potential overs to be bowled [R/4.2] 9 round up fractions	(S)
Number of complete overs faced to date in first innings	(T)

- If S is greater than T then revert to Table 1
- If S is less than or equal to T then the first innings is terminated – go to Table 3

**TABLE – 3 : Calculation sheet for the start of the Second Innings**

Maximum overs to be bowled	
(If first innings was terminated, S from Table 2)	
Scheduled length of innings : [Ax4.2] (round up fractions)	
Start time	
Scheduled cessation time [C+B]	
Overs per bowler and fielding restrictions	
Maximum overs per bowler [A/5]	
Durations of powerplay overs (initial, batting side)	

TABLE – 4: Calculation sheet for use when interruption occurs after the start of the Second Innings

Time at start of innings	(A)
Time of start of interruption	(B)
Time innings in progress	(C)
Restart Time	(D)
Length of Interruption [D-B]	(E)
Additional time available : (Any unused provision for Extra Time or for earlier than scheduled start of second innings)	(F)
Total Playing time lost [E-F]	(G)
Overs	
Maximum overs at start of Innings	(H)
Overs lost [G/4.2] (rounded down)	(I)
Adjusted maximum length of innings [H-I]	(J)
Rescheduled length of innings	(K)
Amended cessation time of innings [D+(K-C)]	
Overs per bowler and Fielding Restriction	(L)
Maximum overs per bowler [J/5]	
Duration of Powerplay overs (initial, batting side)	

*Bablu Kolay*

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HONY. SECRETARY