

THE CRICKET ASSOCIATION OF BENGAL

DR.B.C.ROY CLUB HOUSE
EDEN GARDENS, KOLKATA - 700 021

Revised Specific Bye-Laws for the CAB P.Sen Memorial Invitational One Day Tournament for the year 2022-2023.

1. The Tournament shall be played on Knock-out basis in accordance with the Administrative Rules & General Bye-Laws of the Association and the specific Bye Laws for the CAB P.Sen Memorial Invitational One Day Tournament for the year 2022-2023 mentioned hereunder.
2. **White "SG Test (LE)" Ball, Colour Dress and Black Sight Screen to be used in all the matches of the Tournament.**
3. **FIRST DIVISION ONE DAY TOURNAMENT (LEAGUE CUM KNOCK OUT) :-**
8 Quarter-Finalist Clubs of CAB First Division One Day Tournament for the year 2022-2023 along with "President's XI" and "District XI" will be invited to participate in this tournament.

The 4 Semi-Finalist Clubs of CAB First Division One Day Tournament for the year 2022-2023 and the "President's XI" and "District XI" will directly play from the Quarter-Final Stage of this tournament. The 4 losing Clubs of the Quarter-Final Stage of CAB First Division One Day Tournament for the year 2022-2023 will play in 2 Qualifier Round Matches on Knock-out basis as per their respective rankings in the Group League Stage of CAB First Division One Day Tournament for the year 2022-2023 and the 2 Winners of these 2 matches will join the other 6 teams, as mentioned hereinabove, in the Quarter-Final Stage. The line-up of the Quarter Final Stage Matches will also be based on the rankings of the above mentioned clubs in CAB First Division One Day Tournament for the year 2022-2023.

4. (a) Special Clause For Out-station Players:-

Every team is permitted to register a maximum of 4 Out-station Players for this tournament and all 4 of them can participate in any match.

(b) Replacement Clause for Injured Player:-

Maximum 2 Players can be replaced on the ground of Injury, during the course of this tournament, with the following restrictions.

- (i) **A Player once replaced on the ground of Injury, can't take any further part in this tournament, even in any subsequent match / matches.**
- (ii) **A Replacement Player, replacing an Injured Player (whether Local or Out-station Player), has to be a Local Player. That is no Out-station Player is allowed to be a Replacement Player.**
- (iii) **Request for Replacement Player on ground of Injury, has to be submitted to the Association atleast 24 hours prior to the next match.**

5. (a) Hours of Play and duration of Intervals (Except Final) :-

09-00 A.M.	To	12-30 P.M.	(First Session)
12-30 P.M.	To	01-15 P.M.	(LUNCH)
01-15 P.M.	To	04-45 P.M.	(Second Session)

(b) **Hours of Play and duration of Interval (Final Match) :-**

01-30 P.M.	To	05-00 P.M.	(First Session)
05-00 P.M.	To	05-45 P.M.	(HIGH TEA)
05-45 P.M.	To	09-15 P.M.	(Second Session)

However, the above time schedule may be altered by the **Tour, Fixture & Technical Committee**, if required, with prior intimation to the participating Clubs.

- (c) If an innings is completed within 30 minutes of the scheduled time for Lunch/High-Tea Interval, Interval for 45 Minutes (to include 10m interval between Innings) shall be taken immediately.
- (d) If an innings is completed when more than 30 minutes remain before the scheduled close of 1st session, then the innings of the batting second shall start after 10 minutes interval between innings. Interval for Lunch/High Tea for 45 minutes shall be taken at the scheduled time.
- (e) Declaration of a sides innings is not permitted.
- (f) All grounds would be treated as neutral grounds.
- (g) In every match 1 New White Ball from each end to be used by the Fielding Team, that is 2 New White Balls to be used by the Fielding Team in every match.

If a match is reduced to 25 overs or less per side before the first innings commences, each team shall have only 1 new Ball for its Innings.

6. **Length of Innings:**

(a) **In an uninterrupted match :**

- (i) Each team shall bat for 50 overs within 3 Hours and 30 Minutes unless all-out earlier.

(Total 210 minutes is allotted to each team which includes Drinks, Medical attention, Changing of ball, Ball retrieval, Insufficient time for rolling etc.)

- (ii) If the Team batting first is dismissed in less than 50 overs, then the Team batting second shall be entitled to bat for 50 overs.

(b) **In the interrupted matches where the start is delayed or where play is suspended due to weather condition before or after commencement of FIRST innings :-**

The object should always be to re-fix the number of overs so that both the teams have opportunity of batting for the same number of overs (minimum full 20 overs) in the allotted time.

The calculation of number of overs to be bowled shall be based on one over for each 4.20 minutes in the time remaining before the close of play at 4-45 p.m.

After calculation if it yields **ODD NUMBER**, then one more over to be added to the total number of overs and then the same is to be equally divided to both the teams and in that case, the match may finish later, as to be decided by the Umpires.

When the calculation produces **EVEN NUMBER**, then the fraction of an over, if any, is to be ignored and the total overs would be equally allotted to both the teams and in that case, the match may finish early, as to be decided by the Umpires.

The lunch Interval shall commence accordingly at the time which shall be decided by the Umpires.

(c) **In the Matches when Second Innings is interrupted :-**

If owing to suspension of play during the innings of the team batting second it is not possible for that team to have the opportunity of batting for the same number of overs as the team batting first did, they shall bat for the number of overs, to be calculated as per Clause 5(b) mentioned hereinabove.

When an interruption occurs in the 2nd Innings of the match after calculation on the basis of Remaining playing time divided by 4.20 minutes, the fraction of an over shall be rounded off to the next whole number and in this case the match may finish later, as to be decided by the Umpires.

However, if the innings of the team batting first ends before the time of scheduled or rescheduled close of their innings and thereby the innings of the team batting second has started correspondingly early, in case of interruption during the second innings, the overs would be reduced only after the amount of time by which the second innings has started early has elapsed.

7. **Late start of play and Penalty:**

- (a) If one of the competing team turns up late, or defaults on any other reason, play may commence at any time between 9-00 a.m and 9-30 a.m (between 1-30 p.m and 2-00 p.m in the Final Match). In that event, the defaulting side shall bat for less than 50 overs. Calculation of overs is to be made as provided hereunder:
 - (i) Time lost in starting the match shall be deducted from the allotted time of the innings of the defaulting side to get the remaining playing time of their innings.
 - (ii) Remaining playing time would be divided by 4.20 minutes to get the number of overs.
 - (iii) Fraction of an over would be ignored.
 - (iv) If the defaulting side fields, its opponent Team shall be entitled to bat for 50 overs or 210 minutes, whichever is sooner, unless the team is all-out earlier.
- (b) If both teams turn up late, play may commence at any time between 9-00 a.m and 9-30 a.m (between 1-30 p.m and 2-00 p.m in the Final Match) and in that event, the umpires will allot the equal number of overs to both the teams taking into account of total remaining playing time divided by 4.20 minutes. Same principle as mentioned in Clause 5(b) hereinabove shall apply.

8. **Penalty for failing to bowl scheduled number of overs :-**

$2 \times \text{Run-Rate}$ as per **Law-17 (e) & 17(f)** of **General Bye Laws of the Association** shall apply.

9. **Number of overs per Bowler :**

No bowler shall bowl more than one-fifth of the total overs in an uninterrupted innings.

In a delayed or interrupted match where the total overs are reduced for both the teams or for the team bowling second, no bowler shall be allowed to bowl more than one-fifth of the allotted overs. However, where the total overs is not divisible by 5, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

Example A : Due to interruption the match is reduced to 40 overs to each side.

5 Bowlers can bowl maximum 8 overs each.

Example B :- Due to rain match is reduced to 34 overs to each side.

4 bowlers can bowl maximum 7 overs and one bowler would be permitted to bowl maximum 6 overs.

In the event of a bowler is suspended or breaking down during an over and unable to complete the over, the remaining ball (s) of the over shall be bowled by any other bowler who has not bowled the previous over and shall not bowl next over or part thereof. Such a part of an over shall count as a full over for both the bowlers so far as bowlers limited is concerned.

10. **Free Hit for No Ball :**

The delivery following a No ball shall be a Free Hit for which ever batsman is facing it. If the delivery for a Free Hit is not a legitimate delivery (no ball or Wide Ball), then the next delivery shall also be a Free Hit .

Changing of field placement are not permitted for the Free Hit delivery unless there is a change of striker. But if No Ball is called for contravention of Filed Restriction or Limitation of onside fielder, adjustment shall be allowed.

The Bowlers end umpire shall signal No Ball to the scorer and then signal a Free Hit by extending one arm straight upwards and moving it in a circular motion.

In case of Free Hit delivery, the batsman can only be dismissed under Law -21 (No Ball).

11. **Field Restriction:-**

Two semi circles shall be drawn on the field of play. The Semi Circles shall have as their centre the Middle stump at either side of the pitch. The radius of each of the Semi Circles shall be 30 yards. The Semi Circles shall be linked by Two parallel straight lines drawn on the field.

The Field restriction area should be marked by continuous painted white lines or dots or discs at 5 yards interval.

At the instant of delivery :

Powerplay -1 : No more than two (2) fielders shall be permitted outside this field restriction area. In an innings of 50 overs, these are overs 1 to 10 inclusive.

Powerplay-2 : No more than four (4) fielders shall be permitted outside this field restriction area. In an innings of 50 overs, these are overs 11 to 40 inclusive.

Powerplay - 3 : No more than five (5) fielders shall be permitted outside this field restriction area. In an innings of 50 overs, these are overs 41 to 50 inclusive.

In circumstance when the number of overs of the batting team is reduced, the number of overs within each phase of the innings shall be reduced in accordance with the table below. For the sake of clarity, it should be noted that the table shall apply to both the 1st and 2nd Innings of the match.

Innings Duration	Power play 1	Power play 2	Power play -3
20	4	12	4
21	4	13	4
22	5	13	4
23	5	14	4
24	5	14	5
25	5	15	5
26	5	16	5
27	6	16	5
28	6	17	5
29	6	17	6
30	6	18	6
31	6	19	6
32	7	19	6
33	7	20	6
34	7	20	7
35	7	21	7
36	7	22	7
37	8	22	7
38	8	23	7
39	8	23	8
40	8	24	8
41	8	25	8
42	9	25	8
43	9	26	8
44	9	26	9
45	9	27	9
46	9	28	9
47	10	28	9
48	10	29	9
49	10	29	10

If play is interrupted during an innings and the table above applies, the Power play takes immediate effect. For the avoidance of doubt this applies even if the interruption has occurred midover.

Illustrations :

A 50 over innings is interrupted after 8.3 overs and reduced to 32 overs. The new phases are 7+19+6. Therefore the middle phase fielding restrictions taken immediate effect when play resumes and last for a further 17.3 overs. The final phase begins after 26 overs have been bowled.

A 40 over innings is interrupted after 18.5 and reduced to 22 overs. The new phases are 5+13+4. When play resumes, the final phase fielding restrictions apply for the remaining 3.1 overs.

At the commencement of the middle and final phases of an innings, the umpire shall signal such commencement to the scorers by rotating his arm in a large circle.

In the event of an infringement of Field Restrictions, the Stickers end umpire shall call and signal No Ball.

12. Wide bowling Judging a Wide

Law -22 of The General Bye Laws of the Association shall apply with the following modification.

Any delivery that passes outside the Return Crease at the Striker's-End, shall be called Wide Ball, irrespective of the position of the Striker.

13. **The Result:**

- (a) A result can be achieved only if both the teams have batted for a minimum of full 20 overs, unless the team batting first is all-out in less than 20 overs or the team batting second scores enough runs to win the match in less than 20 overs.

Matches other than the Final Match, in which one or both the teams didn't have an opportunity of batting for a minimum of 20 overs due to ground or weather conditions, the fate of the match shall be decided by "**Spin Of Coin**" on the same day on the field of play in presence of the Match Observer/both the Umpires.

- (b) In the matches where both the teams have had the opportunity to play for full 50 overs or the stipulated number of overs in an interrupted match (minimum full 20 overs), the team scoring the higher number of runs shall be the Winner.

If the scores are equal, the Winner shall be the Team which has lost lesser number of wickets.

In any match, other than the Final Match, in the event of the runs scored and wicket lost by both the teams are equal, the result shall be decided by "Spin of Coin" on the same day and on the ground in presence of Match Observer/Both the Umpires.

- (c) If due to suspension of play during the second innings of the match because of ground or weather conditions, the number of overs of Team batting second has to be revised to a lesser number (minimum full 20 overs), then their Target Score, which they must exceed to win the match shall be calculated by multiplying the revised number of overs by the average runs per over scored by the team batting first throughout their innings.

If the Target Score involves a fraction of a run, it shall be considered as one run.

- (d) If a match is abandoned due to ground or weather conditions, before the team batting second could play their allotted number of overs and they have neither been all-out, nor have passed their opponents score, the result shall be decided on the average run-rate throughout the innings (minimum 20 overs) of both the Teams. The Team having higher run rate shall be the Winner.

- (e) For the purpose of Clause 12 (c) & (d), fraction of an over bowled shall be treated as full over.

- (f) In the event of the team batting first is all-out in less than their full quota of overs, the calculation of their average run-rate shall be based on the full quota of overs to which they were entitled to, not the number of overs when they got all-out.

- (g) If a match is abandoned after commencement or could not be played to finish for any reason other than weather or ground conditions, the Senior Tournament Committee shall decide the fate of the match.

- (h) If the Final match could not be started or is abandoned after the commencement or could not be played to a finish (minimum of full 20 overs) due to ground or weather conditions, then both the teams shall be declared as Joint Winners of the Tournament.

- (i) In the Final match, in the event of runs scored and wicket lost by both the teams being equal, the Winner shall be decided on the result of **Super over** as per **APPENDIX-B** of the General Bye Laws of the Association.

14. **Concussion Replacement :-**

If a player sustains a concussion or suspected concussion, as a result of a head or neck injury during the course of the relevant match, a Concussion Replacement may be permitted in the following circumstances:

The head or neck injury must have been sustained during play and within the playing area described above; a concussion or suspected concussion must have been formally diagnosed by the Players Medical Team Doctor.

The Team Manager shall submit a Concussion Replacement request to the Match Observer on a paper, which shall identify the player who has sustained the concussion or suspected concussion; specify the incident in which the concussion or suspected concussion was sustained, including the time at which it occurred: confirm that, following and examination, the Players Team Medical Doctor believes or suspects that the player has sustained a concussion as a result of the incident specified in clause above, and identify the requested Concussion Replacement, who shall be like-for-like replacement for the player who has sustained the concussion or suspected concussion.

The Concussion Replacement Request must be submitted to the Match Observer as soon as possible after the incident specified in clause above if a Concussion Replacement is to be permitted.

15. Cricketers will be required to wear Standard Cricket Compliant Helmets at all the times when :-

- (a) Batting against Fast or Medium Paced Bowling.
- (b) Wicket-keeping up to the Stumps
- (c) Fielding in Close in position in relation to the Striker (with exception of Fielding Position from Gully on the Off-side to Gully on the Leg side).

The Umpire(s) are the sole judges to decide whether Bowling is Fast or Medium paced.

They will judge the Pace of Bowling; if it is to be considered Fast, Medium-Paced or Slow within the context of that particular match.

16. **Saliva Penalty :**

Apply of Saliva or spitting on the match ball is a strict no-no and a punishable offence. Anyone found violating this special protocol by the Umpires or Observer, there shall be an award of five (5) Penalty Runs to the Batting side as per Law-42 of the General Bye-Laws of the Association.

The only natural substance that is permitted to be used to polish a ball, is sweat.

17. **Allowable Short Pitch deliveries per over :-**

A bowler shall be limited to two fast short pitch deliveries per over. A fast short pitched delivery is defined as a ball, which passes or would have passed above the shoulder height of the striker standing upright at the popping crease. The umpire at the bowlers end shall advise the bowler and the batsman on striker when each fast short pitched delivery has been bowled.

In addition, a ball that passes above head height of the batsman, standing upright at the popping crease, that prevents him from being able to hit it with his bat by means of a normal cricket stroke shall be called a Wide.

For the avoidance of doubt any fast short pitched delivery that is called a Wide, for reason mentioned in above point, shall also count as one of the allowable short pitched deliveries in that over.

In the event of the bowler bowling more than two short pitch delivery in an over, the bowlers end umpire shall call & signal "No Ball" on each such occasion. After the bowlers end umpire has called & signaled "No Ball, he shall signal "No ball" to the scorers and then tap the head with the other hand.

18. **Covering Of The Pitch :**

The Square, including the Match Pitch, along with the Bowler's Run-up and any soft/vulnerable area in the ground, shall be fully covered before and during the course of all the matches; in accordance with the Law-10 of the General Bye-Laws of the Association.



NARESH OJHA
Hony. Secretary